

CSE 260M / ESE 260

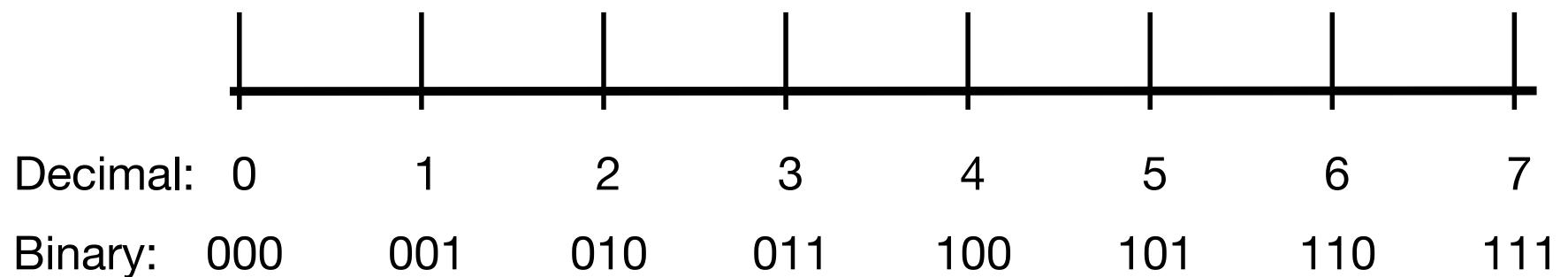
Intro. To Digital Logic & Computer Design

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Last Time

- Binary
- *Unsigned Integers*: Extension of Place-value notation used in decimal
 - Fixed width Binary (e.g., 3-bit; 4-bit; 32-bit) forms a modular ring
 - Addition rules are simple

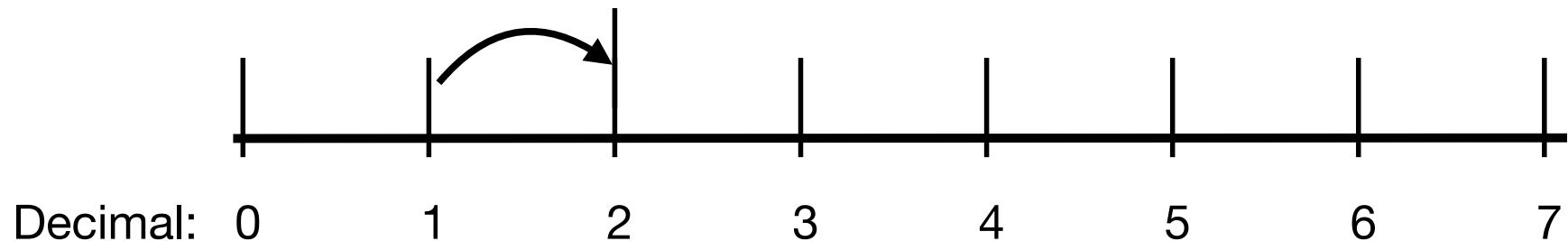
Binary Basics: Number Line



Decimal Addition: Bunch of Rules

Rules just “encode” moving right on the number line

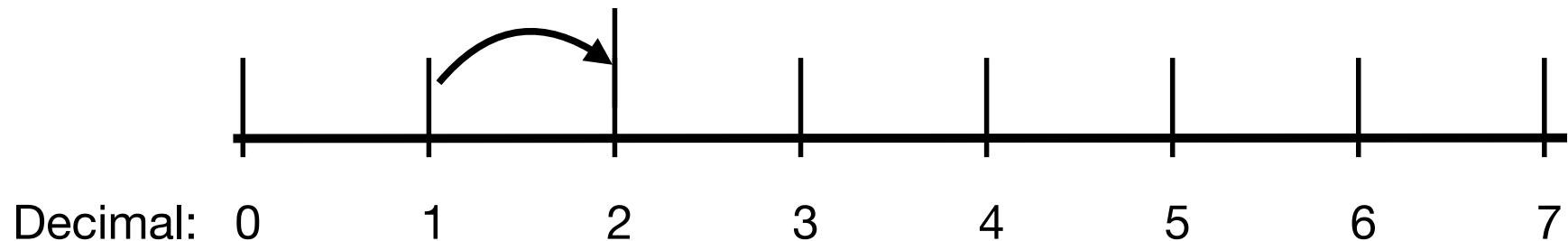
Ex: $1+2$



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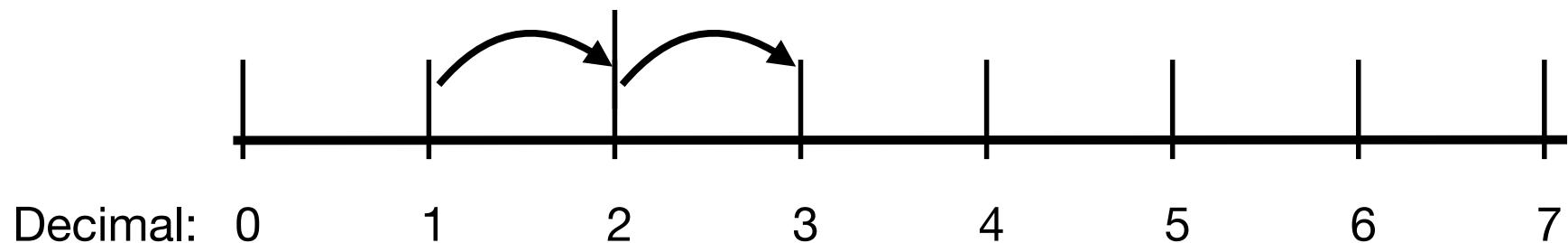
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Decimal Addition: Bunch of Rules

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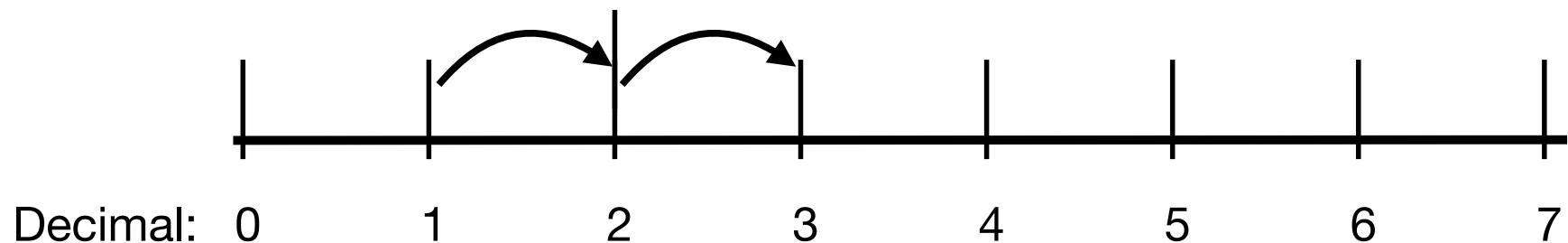
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Decimal Addition: Bunch of Rules

Rules just “encode” moving right on the number line

Ex: $1+2$



Challenge: Describe the result of $n+7$

	0	1	2	3	4	5	6	7
Binary:	000	001	010	011	100	101	110	111

$$n+7 == n-1$$

($n+8 = n$ for 3-bit numbers)

Chapter 2 Sections

- 1. Intro.**
- 2. Boolean Equations**
- 3. Boolean Algebra**
- 4. From Logic to Gates**

2.1 Intro: Combinational Logic

- (Purely) Combine inputs to produce outputs
 - Output depends *only* on current input, not pasts inputs
 - Behavior of all combinational logic can be described with a table

Binary Addition Rules: Fully Elaborated

0+	0+	0	=	00
0+	0+	1	=	01
0+	1+	0	=	01
0+	1+	1	=	10
1+	0+	0	=	01
1+	0+	1	=	10
1+	1+	0	=	10
1+	1+	1	=	11

Binary Addition Rules: Inputs

Carry	A	B	Sum
0+	0+	0	= 00
0+	0+	1	= 01
0+	1+	0	= 01
0+	1+	1	= 10
1+	0+	0	= 01
1+	0+	1	= 10
1+	1+	0	= 10
1+	1+	1	= 11

Binary Addition Rules: & Outputs

Carry In	A	B	=	Carry Out	Sum
0+	0+	0	=	0	0
0+	0+	1	=	0	1
0+	1+	0	=	0	1
0+	1+	1	=	1	0
1+	0+	0	=	0	1
1+	0+	1	=	1	0
1+	1+	0	=	1	0
1+	1+	1	=	1	1

Combinational Logic vs. Sequential Logic

- Output of Sequential Logic
 - Depends on current inputs and sequence of past inputs (values and order)
 - Requires concept of memory

2.2 Boolean Equations - History

- George: Mathematical Analysis of Logic
- Formal, algebraic approach to manipulation of binary concepts
- So?
 - Provide formal approach to manipulate concepts

Boolean Algebra

Table 2.1 Axioms of Boolean algebra

Axiom	Dual	Name
A1 $B = 0$ if $B \neq 1$	A1' $B = 1$ if $B \neq 0$	Binary field
A2 $\bar{0} = 1$	A2' $\bar{1} = 0$	NOT
A3 $0 \bullet 0 = 0$	A3' $1 + 1 = 1$	AND/OR
A4 $1 \bullet 1 = 1$	A4' $0 + 0 = 0$	AND/OR
A5 $0 \bullet 1 = 1 \bullet 0 = 0$	A5' $1 + 0 = 0 + 1 = 1$	AND/OR

Boolean Algebra

Table 2.2 Boolean theorems of one variable

Theorem		Dual	Name
T1	$B \bullet 1 = B$	T1'	$B + 0 = B$
T2	$B \bullet 0 = 0$	T2'	$B + 1 = 1$
T3	$B \bullet B = B$	T3'	$B + B = B$
T4		$\overline{\overline{B}} = B$	Involution
T5	$B \bullet \overline{B} = 0$	T5'	$B + \overline{B} = 1$
			Complements

Boolean Algebra

Table 2.3 Boolean theorems of several variables

Theorem	Dual	Name
T6 $B \bullet C = C \bullet B$	T6' $B + C = C + B$	Commutativity
T7 $(B \bullet C) \bullet D = B \bullet (C \bullet D)$	T7' $(B + C) + D = B + (C + D)$	Associativity
T8 $(B \bullet C) + (B \bullet D) = B \bullet (C + D)$	T8' $(B + C) \bullet (B + D) = B + (C \bullet D)$	Distributivity
T9 $B \bullet (B + C) = B$	T9' $B + (B \bullet C) = B$	Covering
T10 $(B \bullet C) + (B \bullet \bar{C}) = B$	T10' $(B + C) \bullet (B + \bar{C}) = B$	Combining
T11 $(B \bullet C) + (\bar{B} \bullet D) + (C \bullet D)$ $= (B \bullet C) + (\bar{B} \bullet D)$	T11' $(B + C) \bullet (\bar{B} + D) \bullet (C + D)$ $= (B + C) \bullet (\bar{B} + D)$	Consensus
T12 $\overline{B_0 \bullet B_1 \bullet B_2 \dots}$ $= (\bar{B}_0 + \bar{B}_1 + \bar{B}_2 \dots)$	T12' $\overline{B_0 + B_1 + B_2 \dots}$ $= (\bar{B}_0 \bullet \bar{B}_1 \bullet \bar{B}_2 \dots)$	De Morgan's Theorem

2.4 Gates

- Not just electronics:
 - Scientific American, Vol. 258, No. 4 (APRIL 1988), pp. 118-121 (4 pages)
 - Claude: Thesis

Simple Examples: Logic.ly

Timing & Simulation

Demos of Circuits in JLS

- Overview of parts / ideas
 - Equation: $D = A * B * C$
 - Realization A & Testing
 - Realization B B & Testing
 - Bubble Pushing
 - DeMorgan's Laws?

Questions

- “Do we need to memorize all the boolean theorems? pls no”
- “What is the purpose of our existence?”
- [What’s the delay for and/or?]
- [What’s a minterm?] : More next week!
- [What about this DeMorgan’s stuff?]

Next Time

- Studio: Watch email for email / Canvas notifications about Piazza and Studio
 - May require minor setup
 - Location may be different
- Next Week / Reading: Rest of Chapter 2